

Xevo™ 4.0



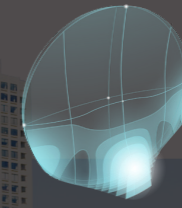
Personalized Progressive Lens With
Panoramic Clarity In The Distance Zone



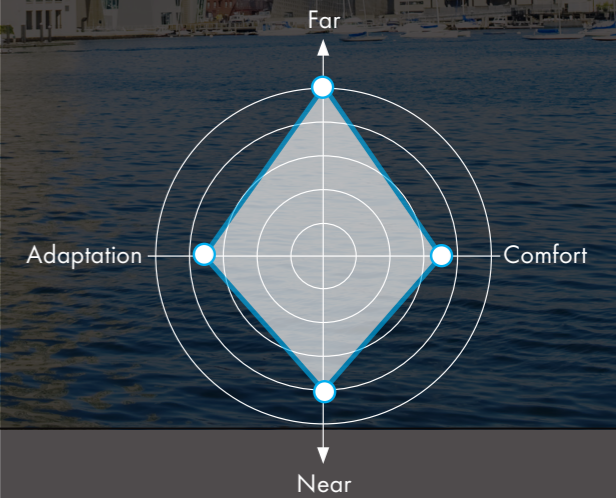


Ideal as an outdoor progressive lens that offers an expansive distance area

XEVO™ 4.0 DESIGN OVERVIEW



Progressive lens design optimized for far vision. It offers a panoramic far visual field with freedom for lateral movements of the eyes. At both sides of the pupil position we find wide and clear visual zones that improve the outdoor visual experience. Wearers will also take advantage of a stable near visual area allowing all activities at this distance.

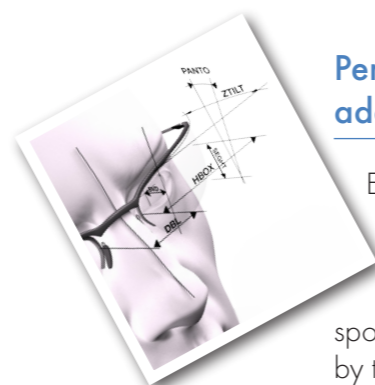


Superior Far Vision. Ideal For Outdoor Activities.



Designed with a strong emphasis on far vision

The XEVO™ 4.0 is made especially for wearers who require uncompromised far vision. This wearer seeks comfort and a perfect view of remote surroundings.



Personalization for easy adaptation and visual comfort

Each lens is individually produced taking into consideration the unique parameters of the face and frame combination. Personalization is especially important for sport frames to reduce the aberrations induced by the tilt position and curvature of the lens.



Personalization parameters

For 100% personalization it is essential to include all personalization parameters unique of each wearer to the prescription data. For Jobs without personalization parameters data the lens will be optimized by default values.



Digital Lens



Personalization



Digital Ray-Path



Enhanced Far



Multiple Corridor



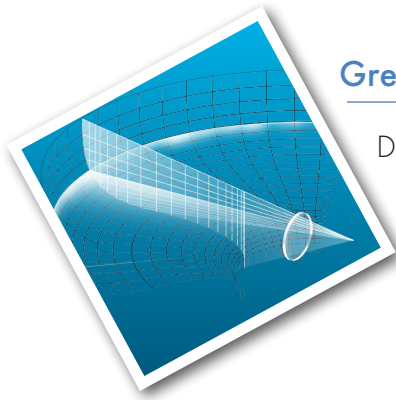
Short Corridor Available



Variable Inset

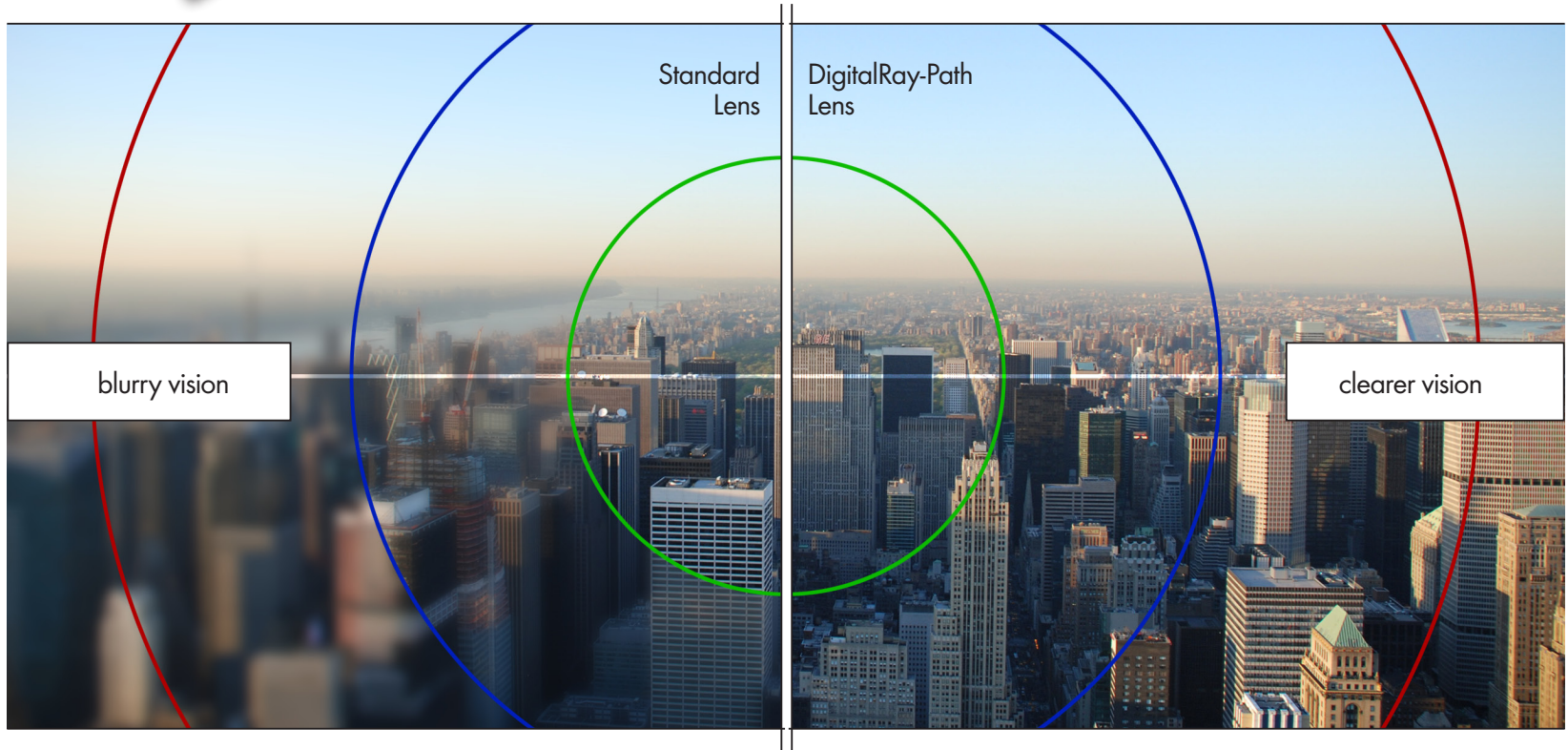


Wrap Available



Great resolution due to Digital Ray-Path technology

Digital Ray-Path is an innovative calculation technique that uses a design engine to optimize the lens with a simulation of the binocular eye-lens system. Every unique lens is individually calculated guaranteeing an adapted solution for any prescription and base curve.



Other Available Options

Customization For Curved Frames

For wrap frames, 100% optimization can be achieved by measuring the tilt of the lens.

